SOUTH DAKOTA BOARD OF REGENTS

ACADEMIC AFFAIRS FORMS

Substantive Program Modification Form

UNIVERSITY:	SDSU
CURRENT PROGRAM TITLE:	Studio Art (B.F.A.) – Sculpture Specialization
CIP CODE:	50.0702
UNIVERSITY DEPARTMENT:	School of Design
UNIVERSITY DIVISION:	Arts, Humanities & Social Sciences

University Approval

To the Board of Regents and the Executive Director: I certify that I have read this proposal, that I believe it to be accurate, and that it has been evaluated and approved as provided by university policy.

Dennis D. Hedge		12/12/2019		
Vice President of Academic Affai	irs or		Date	
President of the University				
1. This modification addresses a change in:				
	ne 🗵	Total credits of	supportive course work	
		Total credits re	quired for program	
☐ Program name	\boxtimes	Existing specia	lization	
☐ CIP Code		Other (explain	below)	
2. Effective date of change: 2020-2021 Acade	emic Year			
3. Program Degree Level: Associate □ Bac	chelor's ⊠	Master's □	Doctoral □	
4. Category: Certificate □ Specialization	⊠ Min	or 🗆 Major		
5. If a name change is proposed, the change	will occur:			
☐ On the effective date for all students				
\Box On the effective date for students new to t	the program	n (enrolled stud	ents will graduate from	
existing program)				
Proposed new name:				
6 Drimary Agnests of the Madifications				

Primary Aspects of the Modification:

SGR #6 – Natural Sciences

SGR #6 – Natural Sciences

Existing Curriculum

Proposed Curriculum (highlight changes) Pref. Title Pref. Num. Title Num. Cr. Hrs. Cr. Hrs. **Systems General Education Requirements 30 Systems General Education Requirements** 30 **ENGL** 101 Composition I (SGR #1) 3 **ENGL** 101 Composition I (SGR #1) 3 **ENGL** 201 Composition II (SGR #1) 3 **ENGL** 201 Composition II (SGR #1) 3 **SPCM** 101 Fundamentals of Speech (SGR #2) 3 **SPCM** 101 Fundamentals of Speech (SGR #2) 3 SGR #3 – Social Sciences/Diversity 3 SGR #3 – Social Sciences/Diversity SGR #3 – Social Sciences/Diversity 3 SGR #3 – Social Sciences/Diversity 3 211 3 **ARTH** History of World Art I (SGR #4) **ARTH** 211 History of World Art I (SGR #4) 3 SGR #4 - Humanities and Arts/ 3 SGR #4 - Humanities and Arts/ 3 Diversity Diversity SGR #5 – Mathematics 3 SGR #5 – Mathematics 3

SGR #6 – Natural Sciences

SGR #6 – Natural Sciences

3

3

Existing Curriculum (highlight changes)

	1	Existing Curriculum	T			sed Curriculum (<mark>highlight changes</mark>)	
Pref.	Num.	Title	Cr. Hrs.	Pref.	Num.	Title	Cr. Hrs.
	ollege Requ		3			uirements	3
AHSS	111	Introduction to Global Citizenship and Diversity (3) {Studio Art – Ceramics, Painting, Printmaking and Sculpture}		AHSS	111	Introduction to Global Citizenship and Diversity (3) {Studio Art – Ceramics, Painting, Printmaking and Sculpture}	3
		Upper Division Credits (300-400 level coursework)	33			Upper Division Credits (300-400 level coursework)	33
		Capstone course in the major ART 443 Sculpture: Level V				Capstone course in the major ART 443 Sculpture: Level V	
School of	f Design Re	equirements	12	School of Design Requirements			14
		credits of coursework beyond SGRs,	12			credits of coursework beyond SGRs,	14
	nd Support				Major, and Support Courses		
ART	121	Design I 2D	3	ART/	121	Design I 2D	3
11111	121	Besign 12B		DSGN	121	Besign 1 2B	
DSGN	110	Creative Thinking	3	DSGN	110	Creative Thinking	3
DSGN	152	Design Fundamentals II	3	DSGN	152	Design Fundamentals II	3
				DSGN	<mark>452</mark>	Design Capstone	2
		School of Design Elective - Students	3			School of Design Elective – Select 6	6
		are required to take an elective shop				credits from the list below. Students	
		or studio in another School of				are required to complete six credits of	
		Design discipline (other than their				elective shops, studios, or history	
		major discipline). Contact the				courses in another School of Design	
		School of Design advisor for the				discipline. Courses may not include	
		approved list of courses.				ART, ARTH, or GDES prefix. Contact	
						the School of Design advisor for	
						approval of additional courses.	
				ARCH	241	Building History I	3
				ARCH	341	Building History II	3
				ID	112	Drafting and Visualization	2
				ID	180	Introduction to Interior Design	2
				ID	209	Human Factors and Behaviors	3
				ID	215	Interior Design Materials	3
				ID	216	Light and Color	3
				ID	341	History of Interior Design I	3
				ID	342	History of Interior Design II	3
				LA	101	Ecology and the Built Landscape	3
				LA LA	132 231	Seeing and Drawing the Land	3
					232	Digital Drafting and Mapping the Land Digital Representation	
				LA			2
				LA	242	People and the Environment	2
				LA	251	Site Analysis	4
3.7.1. D	<u> </u>		60	LA	252	Site Planning	4
	<u>equiremen</u>		60	V	Major Requirements		61
ART	111	Drawing I	3	ART	111	Drawing I	3
ART	112	Drawing II	3	ART	112	Drawing II	3
ART	122	Design II Color	3	ART ART	122 123	Design II Color Three Dimensional Design	3 3
ART	201	First Review	1	ART	201	First Review	1
ART	231	Painting I	3	ART	231	Painting I	3
ART	241			ART	241		3
		Sculpture I	3			Sculpture I	
ART	251	Ceramics I	3	ART	251	Ceramics I	3
ART	281	Printmaking I	3	ART	281	Printmaking I	3
ART	301	Second Review	1	ART	301	Second Review	1
ART	401	Thesis Exhibition	1	ART	401	Thesis Exhibition	1
ART	482	Travel Study	1	ART	482	Travel Study	1
DSGN	140	Successful Design Student Practices	2	<mark>DSGN</mark>	140	Successful Design Student Practices	2

Existing Curriculum				Proposed Curriculum (<mark>highlight changes</mark>)			
Pref.	Num.	Title	Cr. Hrs.	Pref.	Num.	Title	Cr. Hrs.
Ceramics, Painting, Printmaking, Sculpture Specializations		6	Ceramics,	Ceramics, Painting, Printmaking, Sculpture Specializations		6	
Major Electives		6	Major Electives			6	
	ART 3XX 300 Level Studio Elective				ART 3XX 300 Level Studio Elective		
		ion Requirements	27		Sculpture Specialization Requirements		
ART	211	Drawing III: Figurative	3	ART	211	Drawing III: Figurative	3
ART	212	Drawing IV: Mixed Media	3	ART	212	Drawing IV: Mixed Media	3
ART	341	Sculpture: Level II	3	ART	341	Sculpture: Level II	3
ART	342	Sculpture: Level III	3	ART	342	Sculpture: Level III	3
ART	402	Thesis Project	3	ART	<mark>402</mark>	Thesis Project	<mark>3</mark>
ART	441	Sculpture: Level IV	3	ART	441	Sculpture: Level IV	3
ART	443	Sculpture: Level V (capstone)	3	ART	443	Sculpture: Level V (capstone)	3
ART	494	Internship	3	ART .	<mark>494</mark>	Internship	<mark>3</mark>
or		_		or			
ART	495	Practicum		ART	<mark>495</mark>	Practicum	
						ART, ARTH, GDES, or AHSS 110	<mark>3</mark>
						Elective	
ARTH	490	Seminar	3	ARTH	490	Seminar	3
Supporti	ng Course	work	12	Supportin	Supporting Coursework		
ART	192	Topics (Digital Photography)	3	ART	192	Topics (Digital Photography)	3
or				or			
MCOM	265	Basic Photography		MCOM	265	Basic Photography	
ARTH	211	History of World Art I (SGR 4)		ARTH	211	History of World Art I (SGR 4)	
ARTH	212	History of World Art II	3	ARTH	212	History of World Art II	3
ARTH	320	Modern Art and Architecture	3	ARTH	320	Modern Art and Architecture	3
GDES	101	Computer Graphics	3	GDES	101	Computer Graphics	3
Electives	Electives		3	Electives		0	
Academic	Requirem	ents:		Academic Requirements:			
Studio Art students must maintain at least a major GPA of 2		2.6 and	Studio Art students must maintain at least a major GPA of		6 and		
an overall GPA of 2.5 on a 4.0 scale for the duration of the			an overall GPA of 2.5 on a 4.0 scale for the duration of the				
program. A grade of a "C" or better is required in all ART,			A grade of a "C" or better is required in all ART, ARTE, AF		TH,		
ARTE, ARTH, GDES, DSGN, LA, ARCH, and ID courses.				GDES, DSGN, LA, ARCH, and ID courses.			
		Summary of Credits for	Studio Ar	t (B.F.A.)	– Sculptu	re Specialization	
Systems General Education Requirements		30	Systems General Education Requirements			30	
AHSS College Requirements		3	AHSS College Requirements		3		
School of Design Requirements		12	School of Design Requirements			14	
Additional required credits of coursework beyond SGRs,			12	Additional required credits of coursework beyond SGRs,			<mark>14</mark>
Major, and Support Courses			Major, and Support Courses				
Major Requirements		60	Major Requirements			<mark>61</mark>	
Supporting Coursework		12	Supporting Coursework			12	
Electives	3 - 3 - 3 - 3 - 5		3	Electives			0
Licenves			·	Licetives			•

7. Explanation of the Change:

Total number of hours required for specialization

Total number of hours required for degree

In 2015 the School of Design (SOD) was formed bringing together programs in Architecture, Graphic Design, Interior Design, Landscape Architecture, and Studio Art. The School identified 14 credits that would be required by all students within these programs. In addition to ART 121 Design I 2D (3 cr.), DSGN 110 Creative Thinking (3 cr.), DSGN 152 Design Fundamentals II (3 cr.), and an elective shop or studio in another School of Design discipline (3 cr.), programs required DSGN 140 Successful Design Student Practices (2 cr.). The School of Design has identified a need to shift the coursework to provide an experience that will be throughout a student's four years versus freshman level courses and to provide an opportunity for more cross-disciplinary learning.

72

120

Total number of hours required for specialization

Total number of hours required for degree

73

120

The following changes have been identified for the Studio Art major:

- ART 121 Design I 2D (3 cr.) will be cross-listed to the DSGN prefix. This will allow for easier identification of the course as a core requirement within the School of Design curriculum.
- Removed DSGN 152 Design Fundamentals II (3 cr.) and increased the number of elective shop, studio, or history courses in another School of Design discipline from three to six credits. Increasing the number of elective shop, studio, or history credits will bolster the design learning outcomes for students in a cross-disciplinary fashion. Students in Studio Art will be required to complete six credits of studio courses in the built environment (Architecture, Interior Design, and Landscape Architecture). Students in Architecture, Interior Design and Landscape Architecture will be required to complete six credits from a list of studio/lecture courses within Art, Art History, or Graphic Design.
- Replaced DSGN 140 Successful Design Student Practices (2 cr.) with DSGN 452 Design Capstone (2 cr.). As a School, the skills students are receiving in DSGN 140 are skills that they are also gaining in other SOD first year courses. The faculty in DSGN 110 and ART 121 are instilling knowledge of successful student practices and student engagement. Students will benefit more from a collaborative senior student capstone experience DSGN 452. This capstone studio presents students with an interdisciplinary exploration of a contemporary issue in art and design. The topic of each section will be populated with upper-level undergraduate School of Design students. This course will be linked to the research and creative activity of a faculty lead. Students will draw on disciplinary practices and design foundations to complete a small-group project-based study. This is a way of preparing SOD students for future careers, where designers work collaboratively in the job market.
- Added ART 123 Three Dimensional Design (3 cr.). This course was part of the curriculum prior to the shift into the School of Design. The current DSGN 152 (3 cr.) course serves Studio Art students with the skillsets they will attain in ART 123. ART 123 is important for a student to maintain a course with a 3D approach.
- Removed ART 402 Thesis Project (3 cr.). Students are curating their work in ART 401 Thesis Exhibition (15 hours of coursework) that they've made in other courses. The DSGN 452 Design Capstone will also help in providing an interdisciplinary experience.
- Replaced ART 494 Internship (3 cr.) and ART 495 Practicum (3 cr.) with the ART/ ARTH/ GDES elective (3 cr.). Due to the lack of internship opportunities students are unable to take advantage of ART 494 and ART 495. Students will be allowed to select any course from ART, ARTH, and GDES.