

SOUTH DAKOTA BOARD OF REGENTS

ACADEMIC AFFAIRS FORMS

Substantive Program Modification Form

UNIVERSITY:	SDSU
CURRENT PROGRAM TITLE:	Interior Design (B.F.A.)
CIP CODE:	50.0408
UNIVERSITY DEPARTMENT:	School of Design
UNIVERSITY DIVISION:	Arts, Humanities & Social Sciences
v	tive Director: I certify that I have read this proposal, that as been evaluated and approved as provided by university
Dennis D. Hede	ge 12/12/2019

Dennis D. Hedge	12/12/2019
Vice President of Academic Affairs or	Date
President of the University	

	resident of the oniversity		
1.	This modification addresses a change in:		
\boxtimes	Total credits required within the discipline	\boxtimes	Total credits of supportive course work
X	Total credits of elective course work		Total credits required for program
	Program name		Existing specialization
] CIP Code		Other (explain below)
2.	Effective date of change: 2020-2021 Academi	c Year	
3.	Program Degree Level: Associate □ Bache	lor's ⊠	☐ Master's ☐ Doctoral ☐
4.	Category: Certificate □ Specialization □	M	inor □ Major ⊠
5.	If a name change is proposed, the change wil	l occu	r:
	\square On the effective date for all students		
	\square On the effective date for students new to the	progra	m (enrolled students will graduate from
	existing program)		
	Proposed new name:		

6. Primary Aspects of the Modification:

Existing Curriculum (highlight changes)

Existing Curriculum				1 roposea Curriculum (<mark>nightighi changes</mark>)			
Pref.	Num.	Title	Cr. Hrs.	Pref.	Num.	Title	Cr. Hrs.
System	System General Education Requirements		32	System General Education Requirements		32	
ENGL	101	Composition I (SGR #1)	3	ENGL	101	Composition I (SGR #1)	3
ENGL	201	Composition II (SGR #1)	3	ENGL	201	Composition II (SGR #1)	3
SPCM	101	Fundamentals of Speech (SGR #2)	3	SPCM	101	Fundamentals of Speech (SGR #2)	3
PSYC	101	General Psychology (SGR #3)	3	PSYC	101	General Psychology (SGR #3)	
SOC	100	Introduction to Sociology (SGR #3)	3	SOC	100	Introduction to Sociology (SGR #3)	3
ARTH	211	History of World Art I (SGR #4)	3	ARTH	211	History of World Art I (SGR #4)	3
		SGR #4 - Humanities and Arts/	3			SGR #4 - Humanities and Arts/	3
		Diversity				Diversity	
MATH	103	Mathematical Reasoning (3) (SGR #5)	3	MATH	103	Mathematical Reasoning (3) (SGR	3
OR				OR		#5)	
MATH	114	College Algebra (3) (SGR #)		MATH	114	College Algebra (3) (SGR #)	

Existing Curriculum (highlight changes)

		Existing Curriculum			Propose	a Curricuium (<mark>nigniight changes</mark>)			
Pref.	Num.	Title	Cr. Hrs.	Pref.	Num.	Title	Cr. Hrs		
GEOG	131-131L	Physical Geography: Weather and	4	GEOG	131-131L	Physical Geography: Weather and	4		
		Climate and Lab (SGR #6)				Climate and Lab (SGR #6)			
GEOG	132-132L	Physical Geography: Natural	4	GEOG	132-132L	Physical Geography: Natural	4		
		Landscapes and Lab (SGR #6)				Landscapes and Lab (SGR #6)			
	College Req		3		College Requ		3		
AHSS	111	Introduction to Global Citizenship and	3	AHSS	111	Introduction to Global Citizenship	3		
		Diversity Upper Division Credits (300-400 level	33			and Diversity Upper Division Credits (300-400	33		
		coursework)	33			level coursework)	33		
		Capstone course in the major				Capstone course in the major			
		ID 451 Interior Design Studio V				ID 451 Interior Design Studio V			
School	of Design R	equirements	12	School o	of Design Re	equirements	14		
		credits of coursework beyond SGRs,	12			credits of coursework beyond SGRs,	<mark>14</mark>		
Major,	and Support			Major, a	Major, and Support Courses				
ART	121	Design I 2D (3)	3	ART <mark>/</mark>	121	Design I 2D (3)	3		
				DSGN					
DSGN	110	Creative Thinking	3	DSGN	110	Creative Thinking	3		
DSGN	152	Design Fundamentals II	3	DSGN	<mark>152</mark>	Design Fundamentals H	<mark>3</mark>		
			-	DSGN	<mark>452</mark>	Design Capstone	2		
		School of Design Elective - Students	3			School of Design Elective –	<mark>6</mark>		
		are required to take an elective shop or				Select 6 credits from the following			
		studio in another School of Design discipline (other than their major				list. Students are required to take three credits in ARTH and three			
		discipline). Contact the School of				credits in ART, AHSS, or GDES			
		Design advisor for the approved list of				from the list below. Contact the			
		courses.				School of Design advisor for			
						approval of additional courses.			
				AHSS	110	Introduction to Museum Studies	<mark>3</mark>		
				ART	112	Drawing II	<mark>3</mark>		
				ART	122	Design II Color	<mark>3</mark>		
				ART	123	3D Design	<mark>3</mark>		
				<u>ART</u>	<mark>231</mark>	Painting I	<mark>3</mark>		
				ART	<mark>241</mark>	Sculpture I	<mark>3</mark>		
				ART	<mark>251</mark>	Ceramics I	<mark>3</mark>		
				ART	281	Printmaking I	3		
				ART	492	Topics (Illustration)	3		
				ART	492	Topics (Letterpress)	3		
				ARTH	211	History of World Art I	3		
				ARTH	212	History of World Art II	3		
				ARTH ARTH	312 320	History of Graphic Design Modern Art and Architecture Survey	3		
				ARTH	490	Seminar Seminar	3		
				GDES	101	Computer Graphics	3		
				GDES	207	Interactive Design I	3		
				GDES	216	Typography	3		
Major l	Requiremen	ts	60		Requirement		61		
			- 00	ID	112	Drafting and Visualization	2		
ID	180	Introduction to Interior Design	2	ID	180	Introduction to Interior Design	2		
ID	209	Human Factors and Behavior	3	ID	209	Human Factors and Behaviors	3		
ID	212	Design Tools	3	ID	212	Computer Aided Design	2		
ID	215-215L	Materials I & Lab	3	ID	215 <mark>-215L</mark>	Interior Design Materials I—& Lab	3		
ID	251	Interior Design Studio I	4	ID	251	Interior Design Studio I	4		
ID	252	Interior Design Studio II	4	ID	252	Interior Design Studio II	4		
ID	314-314L		3	ID	314 -314L	Building Systems and Construction	3		
ID		Lab				& Lab	1		
	1 24 - 24 - 7	Light and Color & Lab	3	ID	216 -216L	Light and Color & Lab	3		

		Existing Curriculum			Propose	d Curriculum (<mark>highlight changes</mark>)	
Pref.	Num.	Title	Cr. Hrs.		Num.	Title	Cr. Hrs
ID	318-318L	Building Codes and Regulations & Lab	2	ID	318 -318L	Building Codes and Regulations—& Lab	3
ID	341	History of Interior Design I	3	ID	341	History of Interior Design I	3
ID	342	History of Interior Design II	3	ID	342	History of Interior Design II	3
ID	351	Interior Design Studio III	4	ID	351	Interior Design Studio III	4
ID	352	Interior Design Studio IV	4	ID	352	Interior Design Studio IV	4
ID	371	Professional Practices in Interior Design	2	ID	371	Professional Practices in Interior Design	2
ID	377-377L	Design Presentation and Marketing Strategies	2	ID	377 -3771	Design Presentation Strategies	2
ID	415-415L		2	ID	415 -415L	Contract Documents	2
ID	451	Interior Design Studio V (capstone)	4	ID	451	Interior Design Studio V (capstone)	4
ID	452	Interior Design Studio VI	4	ID	452	Interior Design Studio VI	3
ID	480	Travel Studies	2	ID	480	Travel Studies	2
ID	495	Practicum	3	ID	495	Practicum	3
Support	ing Course	work	7	Support	ing Coursey	vork	3
DSGN	140	Successful Design Student Practices	2	DSGN	140	Successful Design Student Practices	2
		School of Design – Technology/Representation Elective Contact the School of Design advisor for the approved list of courses.	2			School of Design — Technology/ Representation Elective Contact the School of Design advisor for the approved list of courses.	2
		School of Design Electives - History Focus Contact the School of Design advisor for the approved list of courses.	3			School of Design Electives - History Focus Contact the School of Design advisor for the approved list of courses.	3
				<u>ART</u>	111	Drawing I	3 7
	s (Taken a equirements	as needed to complete any additional s)	6	Electives (Taken as needed to complete any additional degree requirements)			
Academ	ic Requirem	nents:		Academic Requirements:			
Graphic	Design stud	lents must maintain at least a major GPA	of 2.6	Graphic Design students must maintain at least a major GPA			
and an o	verall GPA	of 2.5 on a 4.0 scale for the duration of the	ne	and an overall GPA of 2.5 on a 4.0 scale for the duration of th			ie
program. A grade of a "C" or better is required in all ART, A ARTH, GDES, DSGN, LA, ARCH, and ID courses.			ARTE,	program. A grade of a "C" or better is required in all ART, ART ARTH, GDES, DSGN, LA, ARCH, and ID courses.			
		Summary of Ci	redits for	Interior	Design (B.F.	.A.)	•
System	General Ed	lucation Requirements	32			ucation Requirements	32
	College Req		3		College Requ		3
	f Design Req		12		f Design Requ		14
Additiona		redits of coursework beyond SGRs, Major,	12	Additional required credits of coursework beyond SGRs, Major, and Support Courses			
	Requiremen	nts	60	Major Requirements			<mark>61</mark>
	ing Course		7	Supporting Coursework			3
Electives			6	Electives			7
Total number of hours required for major			67	Total number of hours required for major			

7. Explanation of the Change:

Total number of hours required for degree

In 2015 the School of Design (SOD) was formed bringing together programs in Architecture, Graphic Design, Interior Design, Landscape Architecture, and Studio Art. The School identified 14 credits that would be required by all students within these programs. In addition to ART 121 Design I 2D (3 cr.), DSGN 110 Creative Thinking (3 cr.), DSGN 152 Design Fundamentals II (3 cr.), and an elective shop or studio in another School of Design discipline (3 cr.), programs required DSGN 140 Successful Design Student Practices (2 cr.). The School of Design has identified a need to shift the coursework to provide

Total number of hours required for degree

120

an experience that will be throughout a student's four years versus first year level courses and to provide an opportunity for more cross-disciplinary learning.

The following changes have been identified for the Interior Design major:

- ART 121 Design I 2D (3 cr.) will be cross-listed to the DSGN prefix. This will allow for easier identification of the course as a core requirement within the School of Design curriculum.
- Removed DSGN 152 Design Fundamentals II (3 cr.) and increased the number of elective shop and/or studios in another School of Design discipline from three to six credits. Increasing the number of elective shop or studio credits will bolster the design learning outcomes for students in a cross-disciplinary fashion.
- Replaced DSGN 140 Successful Design Student Practices (2 cr.) with DSGN 452 Design Capstone (2 cr.). As a School, the skills students are receiving in DSGN 140 are skills that they are also gaining in other SOD first year courses. The faculty in DSGN 110 and ART 121 are instilling knowledge of successful student practices and student engagement. Students will benefit more from a collaborative senior student capstone experience DSGN 452. This capstone studio presents students with an interdisciplinary exploration of a contemporary issue in art and design. The topic of each section will be populated with upper-level undergraduate School of Design students. This course will be linked to the research and creative activity of a faculty lead. Students will draw on disciplinary practices and design foundations to complete a small-group project-based study. This is a way of preparing SOD students for future careers, where designers work collaboratively in the job market.
- Due to the School of Design decision to shift from a first year DSGN core to a vertical design core, there is need for a first-year ID drafting course. As part of the shift in our curriculum, the addition of ID 112 (2 cr.) will allow Interior Design faculty to teach fundamentals to the students.
- Interior Design course title changes have been adjusted to better reflect professional curriculum and appeal to wider audience. These titles also clarify the content of the course.
- A number of labs have been eliminated from the curriculum (215L, 216L, 314L, 318L, 377L, and 415L). These are being removed as ID professors have found lecture time to be sufficient for instruction and students are able to meet the learning outcomes within the lecture time. This change has been completed to alleviate workload needs.